

2011 LOCAL LEAGUE RULES

Aquilla, Blum, Covington, Hillsboro, Italy, Itasca, Maypearl, Milford, Kopperl & Whitney

NOTE: ALL RULES FOLLOW TTAB/S RULES OTHER THAN WHAT FOLLOWS

Rules can be found on the Website: www.texasteenage.org

T-Ball (Boys & Girls):

- Bat the roster
- 5 runs max. an inning
- If a team plays three innings, everyone will have had to have played at least one complete defensive inning. If a team plays 4 innings, everyone will have had to play two complete defensive innings. Two innings is the min. requirement for each player per game.
- Any Player with a physical or mental condition has to be brought to the attention of both the umpire and opposing coach before the game. If followed, the participation rule does not apply.
- Start with 7 players, but position 8 & 9 are outs in the batting order. This will change as players arrive to but will be placed in the 8th position first, the next player to show, will be place in the 9th position and so one. If you start with 8, then the 9th batting position will be the automatic out until filled.
- Time limit: 55 minutes

8 & Under (Boys & Girls):

- Bat the roster
- 5 runs max. an inning
- If a team plays three innings, everyone will have had to have played at least one complete defensive inning. If a team plays 4 innings, everyone will have had to play two complete defensive innings. Two innings is the min. requirement for each player per game.
- Any Player with a physical or mental condition has to be brought to the attention of both the umpire and opposing coach before the game. If followed, the participation rule does not apply.
- Start with 7 players, but position 8 & 9 are outs in the batting order. This will change as players arrive to but will be placed in the 8th position first, the next player to show, will be place in the 9th position and so one. If you start with 8, then the 9th batting position will be the automatic out until filled.
- Time limit: 1 Hour 20 minutes
- Pitching/Machine Coach can not communicate to “ANYONE” at all when your team is batting. That includes verbal or physical. NOTHING! You can only point to the batter or signal the batter with one motion the pitch is coming. You just pitch and that is all. Fist offense is a warning and the second is an ejection from the game.

- Coaches must pitch from REGULATION DISTANCE, otherwise, NO PITCH.
- Each batter will get 5 pitches. If the batter has two (2) strikes, fouls a ball off, and still has pitches remaining; it is NOT a strike out. Fouls will carry over until all 5 pitches are used or a true strike out happens first.
- Anyone catching, coaches included, have to wear a mask
- **BOYS MACHINE PITCH ONLY:** All machine pitch games will be played with a machine being stationary on a level surface equal to the plate. Another words, no machines will placed on a mound to pitch from. Machines will be set at 7-3-4.

10 & Under (Boys & Girls):

- Bat the roster
- 5 runs max. an inning
- If a team plays three innings, everyone will have had to have played at least one complete defensive inning. If a team plays 4 innings, everyone will have had to play two complete defensive innings. Two innings is the min. requirement for each player per game.
- Any Player with a physical or mental condition has to be brought to the attention of both the umpire and opposing coach before the game. If followed, the participation rule does not apply.
- Start with 7 players, but position 8 & 9 are outs in the batting order. This will change as players arrive to but will be placed in the 8th position first, the next player to show, will be place in the 9th position and so one. If you start with 8, then the 9th batting position will be the automatic out until filled. A catcher is required to be one of the positions filled to start a game.
- Time limit: 1 Hour 20 minutes
- Anyone catching, coaches included, have to wear a mask
- **BOYS ONLY:** All games must be played with a pitcher's mound that is specified in the TTA rules.
- **GIRLS ONLY:** Kid pitches: After 4 balls are called; the coach will come in and throw a MAXIMUM of three pitches to their batter. All strikes carry over. Example: If batter carries over two strikes, they can only swing and miss one coach pitch. The batter can foul the first two coach pitches. If the batter fouls the third and final coach pitch the batter is out.
- **GIRLS ONLY:** Coaches must pitch from REGULATION DISTANCE, otherwise, NO PITCH.
- **GIRLS ONLY:** Coach. Pitcher may not instruct batters or runners while on the playing field (inside the base lines)
- **GIRLS ONLY:** Runners are NOT allowed to steal when the Coach Pitcher is on the mound. Ball must be hit to advance.
- **GIRLS ONLY:** Batters CANNOT bunt a Coach Pitched ball.

12 & Under (Boys & Girls)

- Bat 9, play with 9 with regular baseball/softball substitution rules
- 7 runs max. an inning
- Any Player with a physical or mental condition has to be brought to the attention of both the umpire and opposing coach before the game. If followed, the participation rule does not apply.
- Start with 7 players, but position 8 & 9 are outs in the batting order. This will change as players arrive to but will be placed in the 8th position first, the next player to show, will be placed in the 9th position and so on. If you start with 8, then the 9th batting position will be the automatic out until filled. A catcher is required to be one of the positions filled to start a game.
- Time limit: 1 Hour 30 minutes
- Anyone catching, coaches included, have to wear a mask

14/15 & Under (Boys & Girls):

- Bat 9, play with 9 with regular baseball/softball substitution rules
- 7 runs max. an inning
- Any Player with a physical or mental condition has to be brought to the attention of both the umpire and opposing coach before the game. If followed, the participation rule does not apply.
- Start with 7 players, but position 8 & 9 are outs in the batting order. This will change as players arrive to but will be placed in the 8th position first, the next player to show, will be placed in the 9th position and so on. If you start with 8, then the 9th batting position will be the automatic out until filled. A catcher is required to be one of the positions filled to start a game.
- Time limit: 1 Hour 45 minutes
- Anyone catching, coaches included, have to wear a mask

All substitutions in all age groups will need to be reported to the Home Plate Umpire, Official Book Keeper and Opposing Coach.

PROTESTS:

- Make sure the book is kept in pen and clearly marked where the time of the protest occurred in the game, with pitch counts, the count on the batter, who was on base, how many outs, and so forth.
- Within 24 hours of the protest you will need to have reported it to your respective town reps in writing your view of why you are protesting and \$50.00 CASH.
- If the protest is won, then the money will be refunded. If not, you lose it.
- You will be welcomed to attend on your behalf of the protest.

FOR ALL DIVISIONS:

All rules for the end-of-season tournaments will follow 100% TTA rules. Local League rules will not be followed at all in the end-of-season tournament.

An end-of-season tournament will take place in all divisions and within your own division only. The tournaments will be approved on by the town reps on where the tournaments will be played but will be divided among all towns. Divisional season games will be used as a seeding for the end-of-season tournament. The first place team in all divisions will automatically qualify for District playoff's given they participate in all of their end-of-season tournament games. If the first place team in each division wins the end-of-season tournament, they will be the first place team representing their division going to the District Tournament and the Runner up in the tournament will be the second place team. Given that the first place team does not win the tournament, but does participate in all their end of season tournament games, they will automatically be awarded the second place position for the division in the District Playoffs. The winner of the tournament outside the first seeded team will be awarded as the first place team going into District Playoffs. If a first seeded team does or can not participate in all of their end-of-season tournament games, they will not be awarded the automatic trip to the District Playoffs. If this happens, the Winner and Runner-Up of the end-of-season tournament will be awarded their respected places within the District Tournament. If the end-of-season tournament can not be held due to unforeseen occurrences, then the respected 1st and 2nd place teams in each division, based on their divisional records, will be awarded their respected trips to the district playoffs.

Tie Breakers:

If there is not an end-of-season tournament, then the tie breaker for 1st and 2nd or 2nd and 3rd, based on their divisional points, will be based on head to head first, otherwise a playoff game will be scheduled to have a clear winner by placement, following District Tournament Rules (TTA).

If there is a tie going into the end-of-season tournament for seeding, based on their divisional points, the first tie breaker will be based on head to head, otherwise a coin toss amongst all the town reps, with the option of the coaches being present.

NOTE: There has to be 24 hour notice if your team will not make a game. If two games are missed by a team that no shows, it will result in your season being forfeited. Umpire fees for the offending town will be paid for by the Town Rep from his Association. Another words, please be courteous and call your town rep, so that umpires and the other team can be made aware of the situation.